

Gaming proceeds may be used to provide a specific educational experience for students which is not principally recreational or social in nature and which otherwise would not be available. Gaming proceeds must not supplement any aspect of the operational or capital budgets of any school. Programs must be reasonably available to all students who qualify and wish to participate. Charitable Gaming Policies Handbook (CGPH) 5.8.

Approved use of gaming proceeds appear on the group's Current Use of Proceeds (UOP) List. If items do not appear on the UOP list, a request must be submitted to AGLC for prior approval. A group may view its current UOP list via the Online Services portal at aglc.ca with an active internet account.

Eligible costs may include:

- Awards & trophies (trophies/ribbons/plaques only; no cash or merchandise awards)
- Educational equipment (e.g. athletic equipment, musical instruments, audio-visual equipment, art & drama supplies, science equipment, computers/laptops)
- Resource materials (e.g. library books, learning applications/readers)
- In-school presenter fees
- Travel in province for educational field trips, cultural exchanges, or sports tournaments (see Travel In Province Guidelines)
- Facility/venue rentals for programs (e.g. swimming pool, sports arena, or theatre stage venue)
- Post-secondary scholarships (see Bursaries and Scholarships Guidelines)
- Special projects (e.g. playground equipment, outdoor sports field, science gardens, student meal programs)
- Uniforms/Costumes – must remain property of the group (See Uniforms/Costumes Guidelines)
- Vehicle (see Vehicle/Purchase/Repairs/Operation Guidelines)

Travel out of province must be submitted for prior approval for each trip and must comply with CGPH 5.19 Travel: Education (see Travel Outside Alberta Guidelines). All forms and guidelines available aglc.ca

Ownership of any educational assets purchased with gaming proceeds are to be vested to the school or educational institution. CGPH 3.8, Standard 10.

Schools are not eligible to receive donations of gaming funds directly. Donations of gaming proceeds must be received by the fundraising association (FRA) on behalf of the school and used in accordance with currently approved use of proceeds. The FRA may reimburse affiliated school for eligible expenses if the school provides supporting invoices.

Ineligible costs include:

- Operational or capital budget costs (e.g. facility, renovations, staff wages, school administration)
- Text books (hardcopy/digital)
- Bus passes and school fees
- Personal items (e.g. agendas, yearbooks, personalized uniforms, give-aways, monetary recognition items)
- Social or recreational events (e.g. school barbecues, fundraising or graduation costs)
- Beautification of school grounds