# Gaming **Quick Facts**

AGLC

## Alberta's gaming model

Gaming in Alberta is regulated by the Gaming, Liquor and Cannabis Act and Gaming, Liquor and Cannabis Regulation, as well as AGLC policies. These regulations and policies help maintain the integrity and security of gaming activities, while maximizing the financial return to businesses, government, and community programs and services — providing a significant economic benefit in the province.

## Legal gaming in Alberta

Legal gaming includes VLTs, slot machines, table games, online gambling, bingo, lottery tickets, raffles and pull tickets.

# Play Alberta

Play Alberta is Alberta's only regulated, online gambling website with access to casino-style games and AGLC's best-in-class GameSense Responsible Gambling program. The platform is available to adults with a Canadian residence that are physically located within the province. Visit PlayAlberta.ca for details.

# Gaming integrity

Suspected illegal or unethical gaming or unresolved gaming disputes should be reported to AGLC through the Gaming Irregularities Line at 1-800-742-7818.

#### Casinos & racing entertainment centres

Visit aglc.ca/find-casino-rec for a list of Alberta's casinos and racing entertainment centres.

## Gaming financial results

- Net income from VLTs, slot machines and lottery tickets go into the General Revenue Fund.
- This income is used to support communities across the province through vital programs and services.

### Charitable gaming

- In 2019-20, AGLC issued more than 19,000 charitable gaming licences for casino, raffle, bingo and pull ticket events.
- Other than licensing fees to offset costs, government does not receive revenue from charitable gaming activities.
- Charitable and religious groups raised more than \$321 million in 2019-20 to help pay for approved products and services for their events.

Casinos	\$ 227,294
Raffles	68,149
Pull tickets	10,254
Bingos	16,214
Total	\$ 321,911

\*AGLC Annual Report 2019-20, page 44.

#### GAIN: Gaming Information for **Charitable Groups**

AGLC offers information sessions about charitable gaming requirements in Alberta. Due to COVID-19, webinar sessions have replaced in-person sessions. Webinars cover all aspects of licensing, the acceptable use of proceeds and how to complete financial reports. Visit gain.aglc.ca for webinar schedule details.

Financial results	YTD: Apr. 1 - Dec. 31, 2020*	2019-20 (AGLC Annual Report 2019-20, pages 93 & 94)	
Slot terminals (slots)	\$ 372,032	\$ 761,112	
Video lottery terminals (VLTs)	223,567	459,591	
Online gambling (Play Alberta)	8,263	N/A	*Unaudited financial information. **Net income.
Electronic bingo	N/A	7,525	
Gaming net revenue	603,862	1,228,228	
Operating expenses	(141,970)	(209,526)	In thousands of dollars.
Other revenue	1,523	897	AGLC no longer collects revenue from bingo halls. Effective April 1, 2020, licensed bingo facilities are responsible for pooling and the distribution of bingo revenue.
Ticket lottery (Western Canada Lottery Corporation)**	242,569	311,772	
Gaming net income (Revenue to government)	\$ 705,984	\$ 1,331,371	

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# **Gaming Quick Facts**



#### **Encouraging responsibility**

AGLC fosters a culture of moderation by promoting responsible gambling experiences. A strong focus on public awareness and education helps Albertans make healthy and informed decisions. Among Albertans surveyed, **75** per cent report they have engaged in a gambling activity and **95** per cent reported that they gamble responsibly.

AGLC Survey of Albertans, fiscal year 2019-20.

#### GameSense

- GameSense Info Centres are located in all Alberta casinos and racing entertainment centres.
- GameSense provides resources to encourage Albertans to view gambling as a form of entertainment, not as a way to make money.
- GameSense Advisors deliver AGLC's GameSense programming to gaming patrons and staff. They are available to help patrons make healthy decisions about their gambling by providing tools and resources.

Visit GameSenseAB.ca for details.

#### **Self-Exclusion Program**

If someone is gambling too much, or if it no longer feels like a game, the Self-Exclusion Program can be an important first step in helping them control their gambling. The Program enables them to exclude themself from all Alberta casinos and racing entertainment centres and the gambling opportunities these represent. As of December 30, 2020, the Program had 2,405 land-based sign ups and 489 players signed up on Play Alberta. Visit **aglc.ca/self-exclusion** for more information.

#### **Resources for problem gambling**

Problem gambling prevention, education and treatment programs are available through Alberta Health Services. There is also an independent, non-profit organization called GamTalk that offers confidential support, information and referrals.

Visit GameSenseAB.ca/get-support/find-help/ for more information.

#### Alberta Health Services Addiction Helpline

#### Gaming venues As of December 31, 2020.\*

#### **Bingo facilities**

• 21 bingo facilities. • 15 halls have e-dauber devices.

**Casino facilities** 

• **24** casino facilities with **13,583** electronic gaming terminals (slot machines and VLTs).

#### **Racing entertainment centres**

• **4** racing entertainment centres with **1,504** electronic gaming terminals.

Lottery ticket centres

- 2,827 lottery ticket centres.
- These centres include the sale of a variety of draw-based, sports-based and scratch tickets.

#### **VLT** locations

• 773 VLT locations. • VLTs are accessible in a variety of licensed venues across the province.

\*Given current public health restrictions, not all devices are enabled.

#### Inspections Between April 1 and December 31, 2020.

AGLC inspectors conducted **1,808** gaming inspections. Inspectors check licensees for compliance in a number of areas including, but not limited to: patron proof of age and ensuring games are run properly. **97.79** per cent of gaming licensees complied with legislation, regulation and policy.

#### Winner's Edge

Winner's Edge is Alberta's casino rewards program. The loyalty program provides members with points for carded play, special promotions, exclusive contests and discounts on food and beverages. It also provides GameSense tools to help members monitor and manage their gaming activity. Visit **WinnersEdge.ca** for details.

#### Training for gaming staff As of December 31, 2020.

Deal Us In, Reel Facts and A Good Call are mandatory online social responsibility training programs that educate venue staff to recognize and respond to problem gambling behaviour. Visit **smartprograms.aglc.ca** for details.

Deal Us In: 27,700 certificates issued since the program began in 2008

- Reel Facts: 51,553 certificates issued since the program began in 2007
- A Good Call: 4,490 certificates issued since the program began in 2008

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